

should be drawn in a normal fashion without the artist utilizing automatic drawing techniques.

A fairly large empty area should be maintained within the center of the drawing paper. This empty area is the zone of evocation wherein automatic drawing techniques will be utilized in an attempt to evoke Mara. If desired, the empty area may be artistically framed before attempted evocation. For instance, a mirror frame could be drawn around the edges of the empty zone, preferably with symbols of Mara embedded within. When the evocation is attempted, the face of the mirror would be drawn upon, thereby giving the finished product the appearance of having manifested within a magick mirror. Endless variations of the border theme can be attempted, so long as some clear area remains wherein evocation can manifest.

Once the magickal framework is complete, the artist should utilize automatic drawing techniques within the empty portion of the framework. The focus of the conscious mind should be maintained upon the symbols of the spirit to be summoned while the automatic drawing occurs. The focus of the conscious mind on the purposefully created symbols should provide the necessary impetus to summon the desired spirit from the subconscious mind.

Whether the desired spirit has been evoked can be effectively judged after the automatic drawing is complete. The desired spirit should have a fairly recognizable form although on some occasions intuition is necessary to determine if the correct spirit has been evoked.

If the desired spirit has been evoked, it may attempt to communicate, assist, or harm the magician who summoned it. These spiritual effects can take almost any form. A magician who has recently completed a successful evocation should watch for changes in the material world which may have been caused by the summoned spirit. Sometimes the magician may be tested in the real world by the spirit. If the spiritual test is passed, spiritual benefits will be granted; if it is failed, the powers will be withheld. Failure of tests staged by spirits may have more dire consequences as well.

On some occasions communication will occur when words or symbols are recognized within the evoked spirit's pictorial form. All evoked spirits should be studied carefully for the presence of such symbolic communication.

Literary Evocation (Through Semi-Automatic Writing)

As was discussed earlier in this chapter, literary works often contained numerous embedded spirits. A book itself can be correctly labeled a macro-level spirit. Within literary works spirits often take the form of characters. Characters have character traits, and these particular character traits tend to lead to certain characterized actions. The characters can be classified as second tier spirits, the particular traits of these characters as third tier spirits, the actions they take as fourth tier spirits, and so on.

Of course, the tier labeling system of spirits is always relative. A character in a novel is only a second tier spirit when judged in comparison to the novel as a whole. If the character is isolated from the novel, it becomes a first tier spirit, and its traits become second tier spirits, and so on.

The situation can become more complex when the elements of plot, setting, and moral are factored in. Each of these elements can be correctly distinguished as embedded spirits as well. The effects these elements have on the individual characters are also embedded spirits.

The evocation of a literary spirit follows the same general philosophy and principals as an evocation of a painted spirit, except in order to evoke and embed spirits into literary works a magician needs to write. The act of writing focuses the conscious mind, allowing spirits to slip into the literary work from the subconscious. After a literary work has been completed, the author should reread the work and take note of elements which seem to have taken a life of their own.

Most literary works are filled with symbols. The clearer the symbol, the more likely it is to be a spirit. Symbols can also be alluded to or created by actions between characters. These symbols will almost invariably represent embedded spirits, for